

Low-Complexity Adaptive Channel Estimation for MIMO-OFDM Systems over Rayleigh Fading Channels

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Abstract: In this paper, we propose novel low-complexity adaptive scheme in frequency domain for estimation of MIMO-OFDM channels. Computational complexity of recursive least square (RLS) estimation algorithm is reduced through QR decomposition (QRD) and inverse QR decomposition (IQRD) methods. Simulation results demonstrate the usefulness of the proposed scheme for MIMO-OFDM channel estimation.

Keywords: Adaptive filter, channel estimation, MIMO-OFDM systems, low-complexity.

1. Introduction

Multiple-input multiple-output (MIMO) antenna architecture has the ability to increase capacity and reliability of a wireless communication system. On the other hand, orthogonal frequency-division multiplexing (OFDM) technology is well-known for efficient high speed transmission and robustness to frequency selective channels. Hence, the integration of the two technologies has the potential to meet the ever growing demands of future communication systems [1], [2]. However, accurate channel state estimation is important in communication systems and the performance of these systems is their reliance upon the availability of accurate channel state information (CSI) at the receiver. When the channel varies from block to block adaptive filtering techniques are suitable for estimation of such time variant channel state information.

There are many adaptive filter algorithms that are widely used for channel estimation, but they either have a high mean-square error with slow convergence rate (such as, least mean square (LMS) and normalized least mean square (NLMS) algorithms) or a high computation complexity with fast convergence rate and low mean-square error (such as, recursive least square (RLS) algorithm). Thus, mean-square error (MSE), convergence rate and computational complexity are three important points that should be considered in selecting of the adaptive algorithms for channel estimation [3], [4], [5]. The RLS method has good performance, but it has the problem of numerical instability. This motivates the application of stable orthogonal linear transformations to the original RLS problem. In [3], it states that the QRD is

a numerically stable method of solving the least square (LS) estimation. Moreover, numerous researchers have observed that the time-recursive filtering problem exhibits more stable properties when implemented in the QR decomposition form [3], [6], [7].

Another important benefit of QR-based approaches is that the rotations computations are easily mapped onto systolic array structures for a parallel implementation [3], [6]. In this paper, QRD and IQRD will be applied to solve the RLS problem and these adaptive algorithms will be used for estimation of MIMO-OFDM channels in frequency domain. In the QR decomposition recursive least squares (QRD-RLS) algorithm, triangular transformation using Givens rotations is used to recursively solve the LS problem. The adaptive filtering performed directly to the data matrix as oppose to the RLS method, which works on the time averaged correlation matrix of the input data.

The main contributions of this work are as follows.

- First, we propose novel adaptive approach for estimation of MIMO-OFDM channels using pilot signals.
- Develop LMS and RLS algorithms in frequency domain for MIMO-OFDM systems.
- Extension of the QRD and IQRD methods to solving the recursive least square estimation and the establishment of low-complexity adaptive algorithms. These methods cause the computational complexity of the proposed algorithms to be reduced to one-half the numerical dynamic range of the original RLS computational problem.
- Finally, we use all of these algorithms for channel estimation. The main goal of this paper is present a low-complexity adaptive estimator for MIMO-OFDM systems over multipath Rayleigh fading channels.

The rest of this paper is organized as follows. In Section 2, we will have a channel model and problem statement.

diagram shows, a newestimate is obtained at each pilot subcarrier. It should be notedthat it is valid to use the last estimate of the previous block as initial conditions of the current block, since the channel doesnot change drastically between adjacent blocks.

Considering equation (3), the received signal of a singlesubcarrier is given as

$$\mathbf{Y}(k) = \mathbf{W}(k)\mathbf{h} + \mathbf{V}(k) \quad (4)$$

RLS uses the technique of least square filtering with a costfunction defined as the sum of weighted error squares:

$$J(k) = \sum_{n=1}^k \lambda^{n-k} (\mathbf{Y}(n) - \mathbf{W}(n)\mathbf{h})^H (\mathbf{Y}(n) - \mathbf{W}(n)\mathbf{h}) \quad (5)$$

Where \mathbf{h} is the CIR matrix to be estimated, λ is the forgetting factor that is a positive constantless than unity and n is the variable length of the observationdata. With the known (pilot) vector, $\mathbf{W}(k)$, and the received signal, $\mathbf{Y}(k)$, where $k = 1, 2, \dots, N_p$, the exponentially weighted RLS algorithm described in [4] canbe used to adaptively track the CIR matrix. The algorithm issummarized in Table I.

In Table I, the inverse correlation matrix, $\mathbf{P}(k)$, is of size $(LM_t \times LM_t)$ and the Kalman gain vector, $\mathbf{G}(k)$, is of size $(LM_t \times 1)$. The RLS method has good performance, but it has theproblem of numerical instability. In the following sections, QRDand IQRD will be applied to solve the RLS problem.

TABLE I: SUMMARY OF RLS ALGORITHM F OR MIMO-OFDM CHANNEL ESTIMATION

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| $\mathbf{P}(0) = \delta^{-1}\mathbf{I}$, where δ is a small positive constant (i.e. 0.001) $\hat{\mathbf{h}}(0) = \mathbf{0}_{M_r \times LM_t}$ For each pilot vector $\mathbf{W}(k)$, $k = 1, 2, \dots, N_p$, compute $\mathbf{T}(k) = \lambda^{-1}\mathbf{W}(k)\mathbf{P}(k-1)/1 + \lambda^{-1}\mathbf{P}(k-1)\mathbf{W}^H(k)$ $\mathbf{e}(k) = \mathbf{Y}(k) - \mathbf{W}(k)\hat{\mathbf{h}}(k-1)$ $\hat{\mathbf{h}}(k) = \hat{\mathbf{h}}(k-1) + \mathbf{T}^H(k)\mathbf{e}(k)$ $\mathbf{P}(k) = \lambda^{-1}\mathbf{P}(k-1) - \lambda^{-1}\mathbf{T}^H(k)\mathbf{W}(k)\mathbf{P}(k-1)$ |
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4. QRD RECURSIVE LEAST SQUARE METHOD

To develop the QRD-RLS algorithm for channel estimation inMIMOOFDM systems the RLS cost function described in (5)needs to be rewritten in matrix-vector notation. Assuming apre-windowing of N_p samples of the input data, the data matrixat time n is defined as following [shown at the top of the nextpage]and the forgotten factor matrix is

$$\mathbf{A}(n) = \text{diag} \{ \sqrt{\lambda^{n-N_p}}, \sqrt{\lambda^{n-N_p+1}}, \dots, 1 \} \quad (7)$$

The cumulative squared error can be written in matrix form as

$$J(n) = \|\mathbf{A}(n)\mathbf{Y}(n) - \mathbf{A}(n)\mathbf{W}(n)\mathbf{h}(n)\|^2 \quad (8)$$

Now, we apply QRD to $\mathbf{A}(n)\mathbf{W}(n)$ to get

$$\mathbf{Q}^H(n)\mathbf{A}(n)\mathbf{W}(n) = \begin{bmatrix} \mathbf{R}(n) \\ \mathbf{0} \end{bmatrix} \quad (9)$$

Where $\mathbf{Q}^H(n)$ is the complex transpose of the orthogonal matrix of size $N_p \times N_p$, and $\mathbf{R}(n)$ is a $M_t L \times M_t L$ upper triangular matrix. The same orthogonal matrix is applied to $\mathbf{A}(n)\mathbf{Y}(n)$ to give

$$\mathbf{Q}^H(n)\mathbf{A}(n)\mathbf{Y}(n) = \begin{bmatrix} \mathbf{Z}(n) \\ \mathbf{\Delta}(n) \end{bmatrix} \quad (10)$$

Where $\mathbf{z}(n)$ is a $M_t L \times M_r$ matrix and $\mathbf{\Delta}(n)$ is $(N_p - M_t L) \times M_r$ matrix. Since $\mathbf{Q}(n)$ is orthogonal, it can premultiply eachvector within the norm without altering the value of the norm.Substituting (9) and (10) into the cost function (8) we get

$$J(n) = \|\mathbf{Q}(n)\mathbf{A}(n)\mathbf{Y}(n) - \mathbf{Q}(n)\mathbf{A}(n)\mathbf{W}(n)\mathbf{h}(n)\|^2 = \left\| \begin{bmatrix} \mathbf{Z}(n) - \mathbf{R}(n)\mathbf{h}(n) \\ \mathbf{\Delta}(n) \end{bmatrix} \right\|^2 \quad (11)$$

Minimization of the above function gives

$$\mathbf{R}(n)\hat{\mathbf{h}}(n) = \mathbf{Z}(n) \quad (12)$$

In recursive algorithms the previous values are assumed to beknown and the new input data are used to solve for the currentvalues. Assume that $\mathbf{R}(n-1)$ and $\mathbf{Z}(n-1)$ are known, then the current values can be obtained by

$$\mathbf{B}(n) \begin{bmatrix} \sqrt{\lambda}\mathbf{R}(n-1) \\ \mathbf{W}(n) \end{bmatrix} = \begin{bmatrix} \mathbf{R}(n) \\ \mathbf{0}^T \end{bmatrix} \quad (13)$$

Where $\mathbf{B}(n)$ is an orthogonal matrix that zeros the new data vector. Similarly, $\mathbf{Z}(n)$ is updated as

$$\mathbf{B}(n) \begin{bmatrix} \sqrt{\lambda}\mathbf{Z}(n-1) \\ \mathbf{Y}(n) \end{bmatrix} = \begin{bmatrix} \mathbf{Z}(n) \\ \mathbf{\delta}(n) \end{bmatrix} \quad (14)$$

Where $\mathbf{Y}(n)$ the received signal vector from allthe is received antennas, and $\mathbf{\delta}(n)$ is the last rowon the right hand side matrix. With the current values of $\mathbf{R}(n)$ and $\mathbf{Z}(n)$ the new channelestimates can be easily obtained by back substitution.

5. IQRD RECURSIVE LEAST SQUARE METHOD

The QRD-RLS algorithm is computationally efficient and numerically stable; nonetheless, the back substitution procedure to obtain thechannel estimates adds time delays to the algorithm. In [10], a better alternative was developed to eliminate the need for back substitution by updating the inverse of $\mathbf{R}(n)$. In this section the inverse QR decompositionrecursive least squares (IQRD-RLS) algorithm will be adapted to aMIMO-OFDM system. From relation (12), we see that thechannel estimation is given as

$$\hat{\mathbf{h}}(n) = \mathbf{R}^{-1}(n)\mathbf{Z}(n) \quad (15)$$

Assuming that $\mathbf{R}^{-1}(n-1)$ is known, the $\mathbf{R}^{-1}(n)$ needs to be updated recursively. To determine the orthogonal updating matrix $\mathbf{D}(n)$, we must first define a intermediate matrix

$$\alpha(n) = \frac{\mathbf{R}^{-H}(n-1)\mathbf{h}(n)}{\sqrt{\lambda}} \quad (16)$$

The orthogonal matrix $\mathbf{D}(n)$ is different from the $\mathbf{B}(n)$ of the QRD-RLS algorithm in that it is not obtained in a straight forward manner through the zeroing of the new data vector by a sequence of Givens rotations. The $\mathbf{D}(n)$

is obtained by performing given rotations to zero the n elements of the augmented $a(n)$ matrix as follows

$$D(n) \begin{bmatrix} \alpha(n) \\ \mathbf{1}^T \end{bmatrix} = \begin{bmatrix} 0 \\ b(n) \end{bmatrix} \quad (17)$$

Where $\mathbf{1} = [1; 1; \dots; 1]$ and $b(n)$ is the resulting vector of the series of Givens rotations. It turns out that the $D(n)$ obtained in the above equation also satisfies the following equation

$$D(n) \begin{bmatrix} \sqrt{\lambda} R^{-H}(n-1) \\ \mathbf{0}^T \end{bmatrix} = \begin{bmatrix} R^{-H}(n) \\ u^H(n) \end{bmatrix} \quad (18)$$

Where

$$u(n) = \frac{R^{-1}(n-1)a(n)}{\sqrt{\lambda}b(n)} \quad (19)$$

Therefore, using $D(n)$, the $R^{-1}(n)$ matrix can be recursively updated and the channel estimates can be obtained by simply multiplications as shown in (15).

6. Simulation Result

We consider an SISO-OFDM system with 2,048 subcarriers corresponding to the binary phase shift keying (BPSK) input signal in terrestrial digital video broadcasting (DVB-T) [11]. The frequency selective channel has $L = 40$ zero-mean uncorrelated complex Gaussian random taps and the number of pilot symbols is $N_p = 64$. The step-size and forgetting factor are set equal to $\mu = 0.1$ and $\lambda = 0.99$ for LMS and RLS algorithms, respectively. The signal to noise ratio (SNR) is equal to 30~dB.

Fig. 2 depicts the performance of RLS algorithm is better than LMS algorithm, and RLS, QRD-RLS and IQRD-RLS algorithms have similar performance. However, the QRD method can be implemented in a highly parallel systolic array structure which makes it desirable for real-time implementations. Furthermore, the IQRD-RLS is preferable since it tracks the inverse correlation matrix therefore would not require back substitution to solve for the channel matrix.

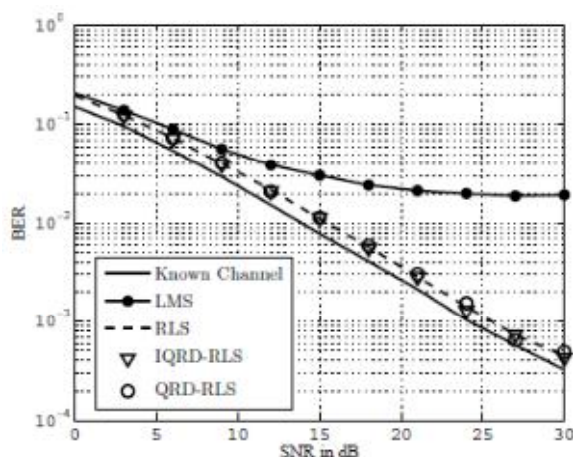


Fig. 2. BER comparison between LMS, RLS, QRD-RLS and IQRD-RLS channel estimation versus SNR.

7. Conclusion

In this paper, we presented new low-complexity adaptive scheme for estimation of MIMO-OFDM channels. We established multichannel adaptive filtering techniques in

frequency domain. For reducing computational complexity, the low-complexity QRD and IQRD methods to solving the recursive least square estimation are proposed in this paper. The simulation result shows that the application of QR decomposition greatly reduces the complexity of recursive least square estimation and has a good performance.

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